



# How to use this course

DESIGN FUNDAMENTALS





The lessons are in a logical order but don't feel like you *need* to watch them in order to get value out of the course



# Debugging Design

Your goal is to come up with something as quickly as possible, so you can iterate (debug) the design.

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## Design Fundamentals

A no-fluff course for developers to learn design principles

### MODULE 1: PLANNING A DESIGN

 Getting your content ready

VIDEO LESSON | 3:22

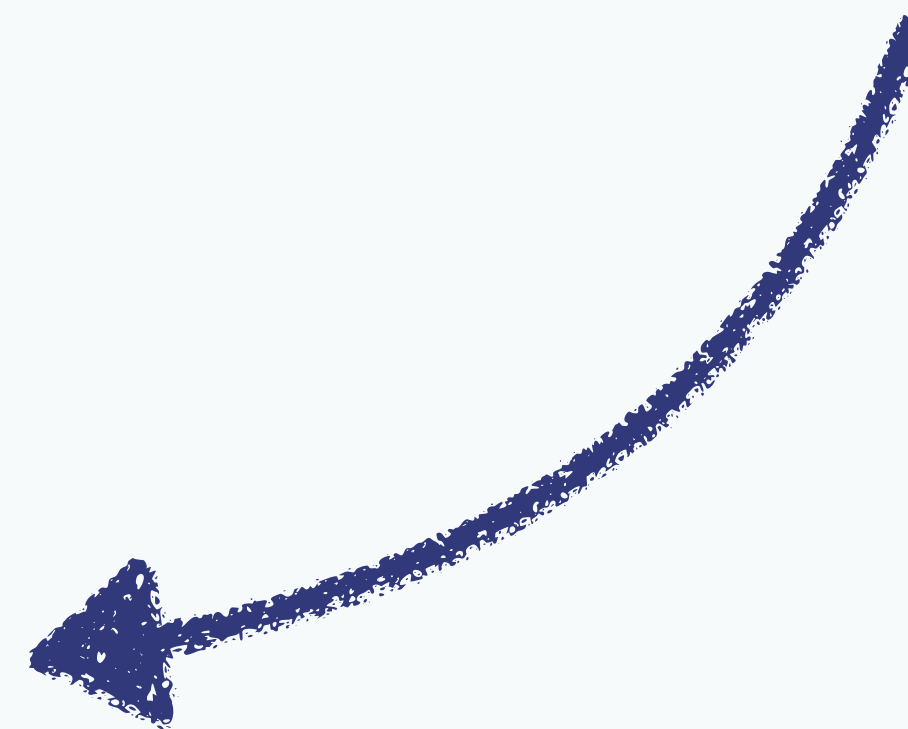
 Gathering (useful inspiration)

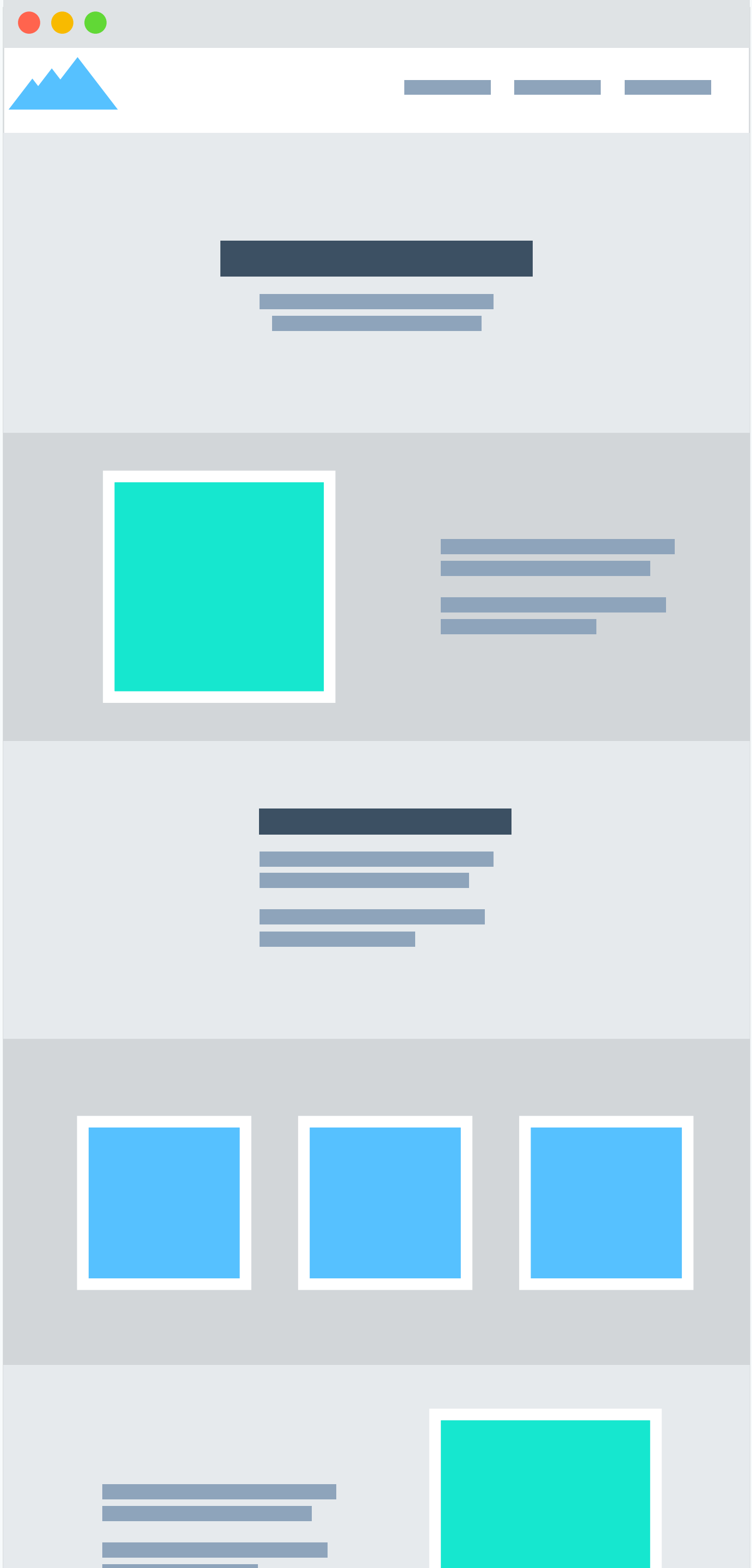
VIDEO LESSON | 3:22

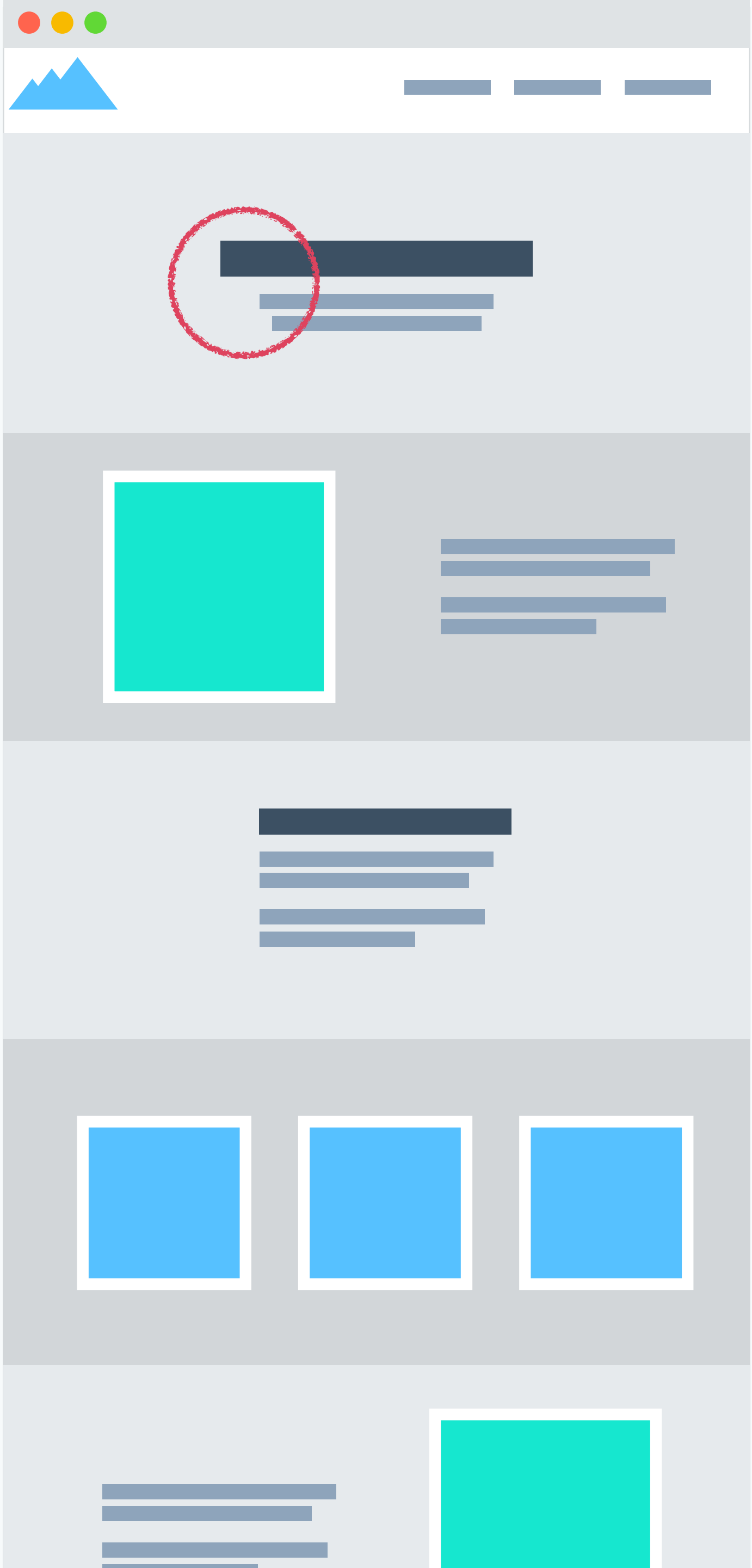
 Inspiration template

PDF DOWNLOAD

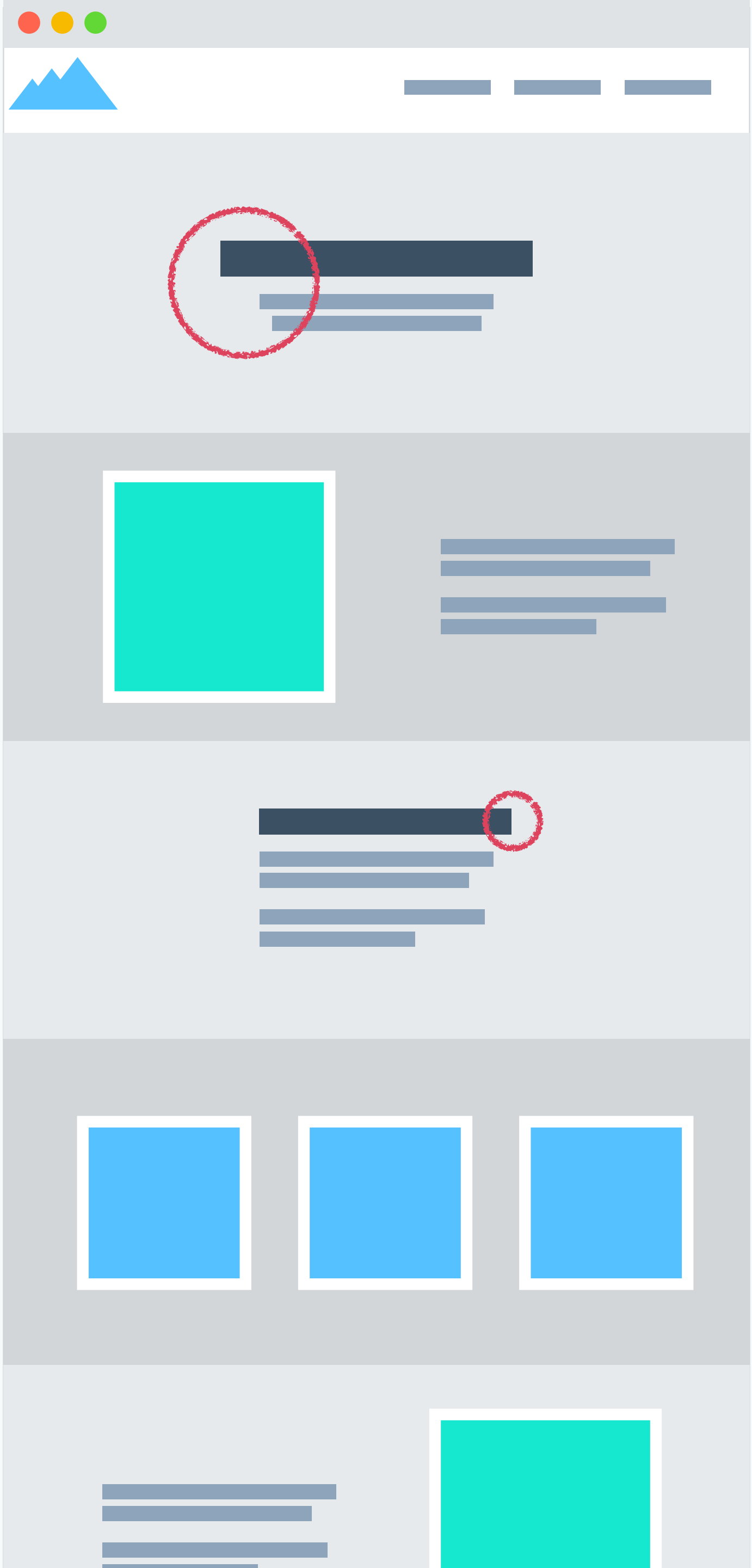
*Goal:* **To get you from nothing to a design that you can start working with.**

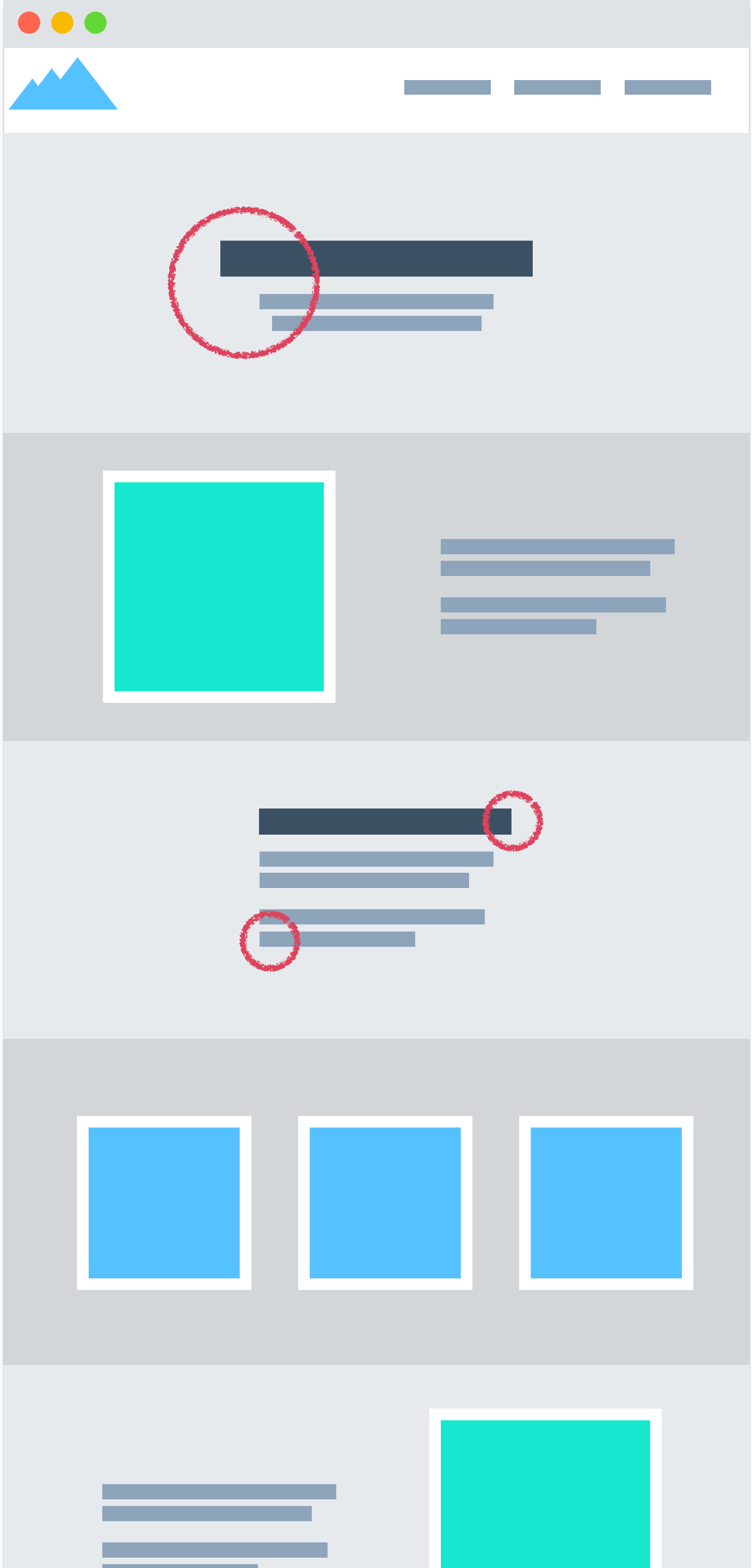


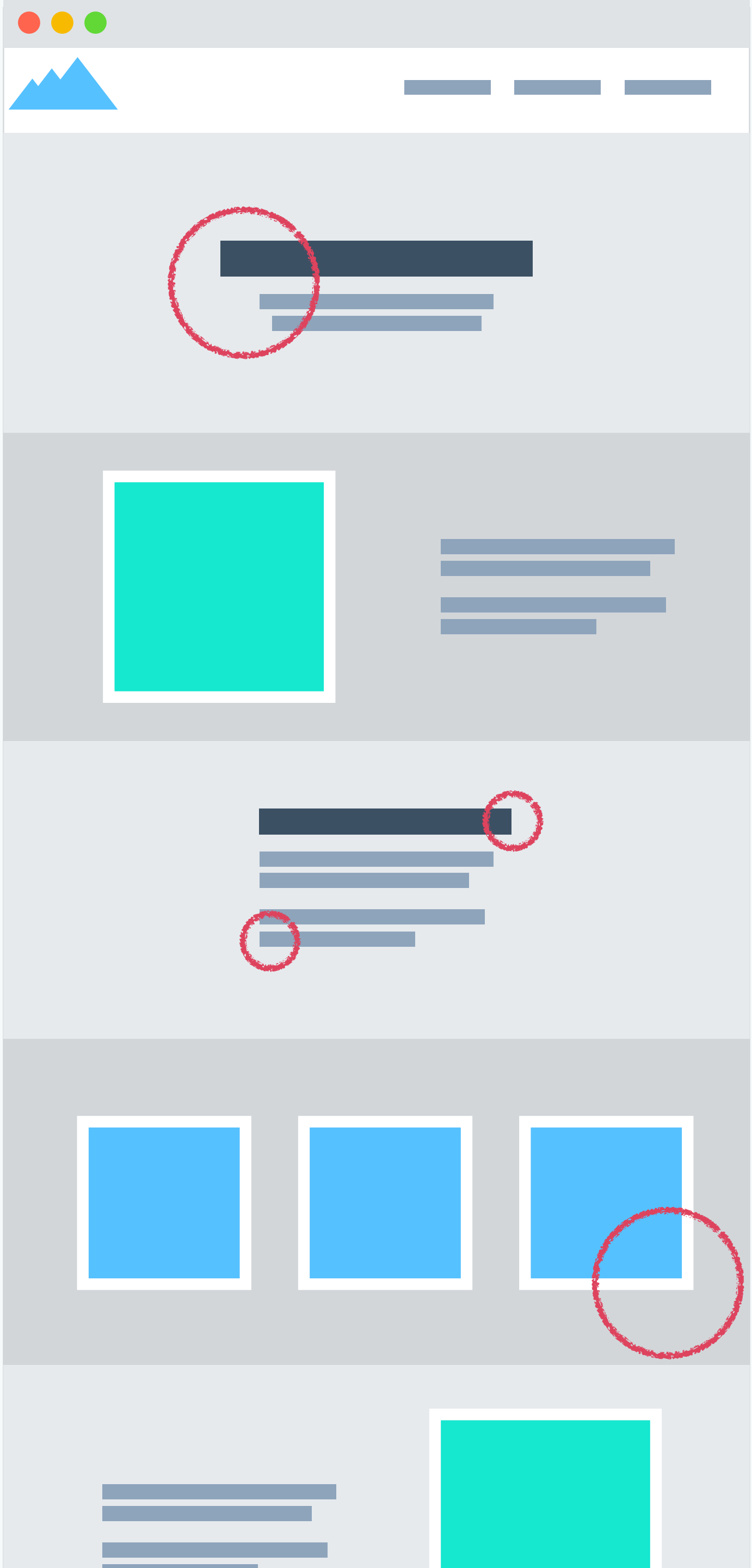












After a while, you'll be able to immediately identify and fix problem areas in *any* design. You'll see that the same patterns crop up again and again.